### DISPLAY MANAGEMENT SUBSYSTEM, VERSION 1 A USER'S EYE VIEW

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# A User's Eye View

- A Case for DMS
- Design and Functionality of DMS
- Support for DMS
- System Information
- Future Directions
- Summary



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# **Typical Image Processing Environment**

User

**Image Data** 

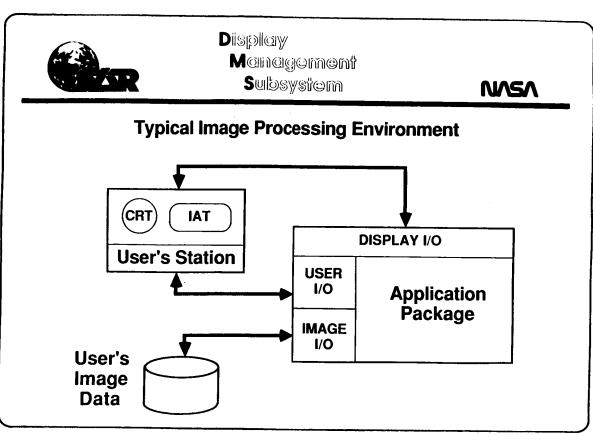
Image Analysis Terminal

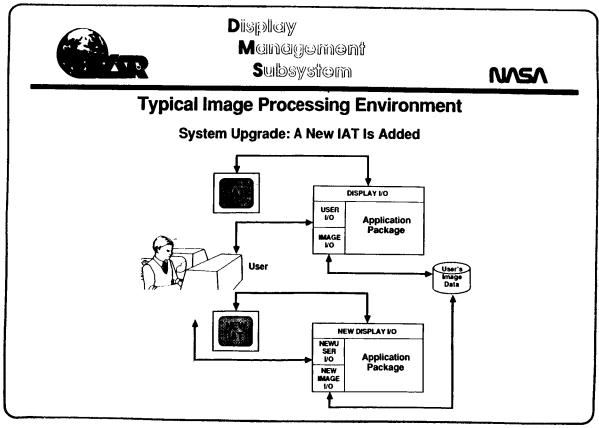
Image Processing Software





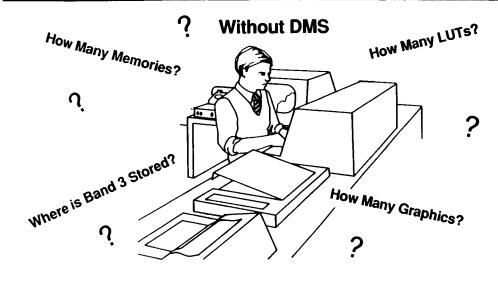








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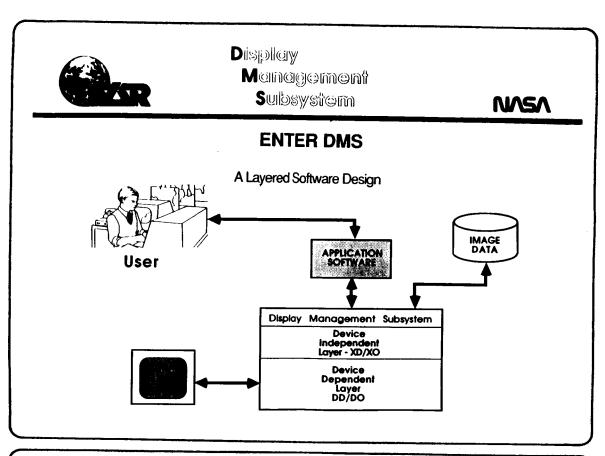
### **Enter DMS**

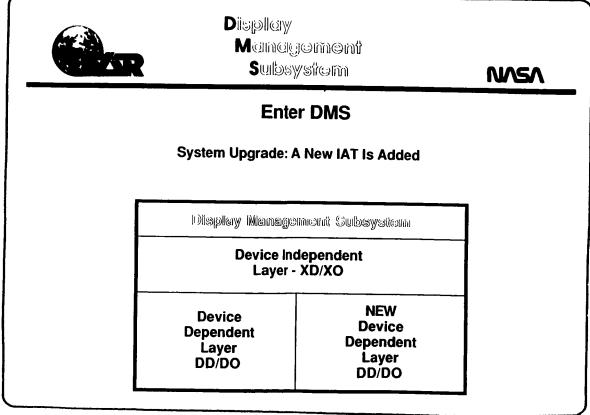
A Layered Software Design

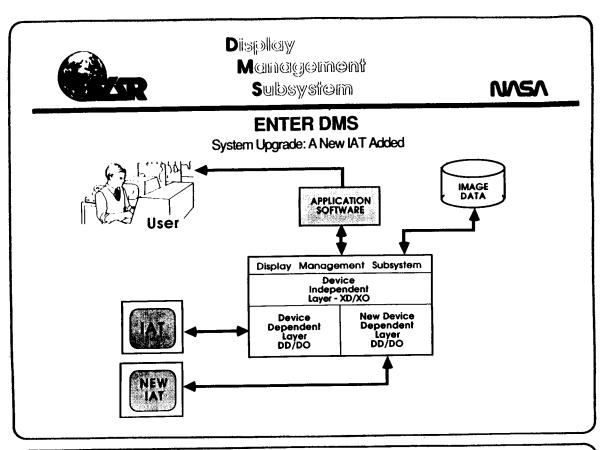
Display Management Subsystem

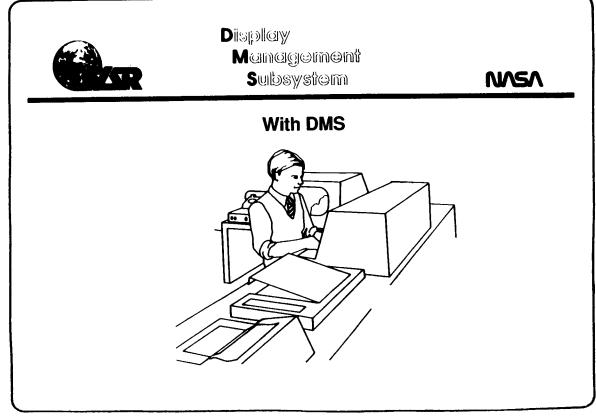
Device Independent Layer - XD/XO

Device Dependent Layer DD/DO







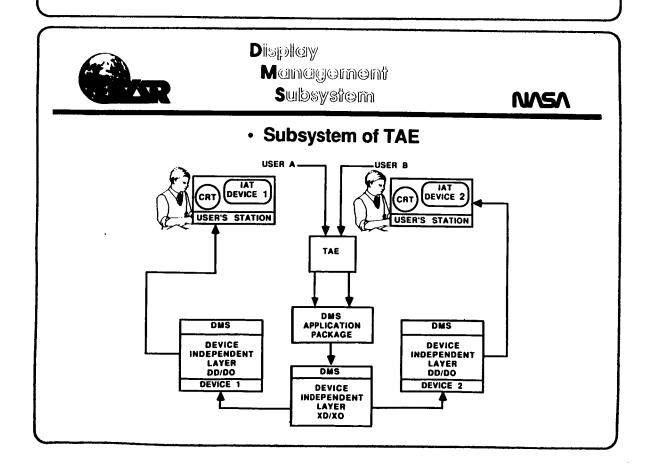




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# What Is DMS?

- Subsystem of TAE
- · Device-Independent Interface
- · Layered Software Design
- A Solution





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# • Device Independent Interface

#### **Provides Generic Services**

- Initiation and Termination
- Image Transfer and Setup
- Image Viewing/Alteration
- Image Manipulation
- Overlay Plane Support
- Cursor/Interrupt Support



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# Layered Software Design

#### **Upper Layer**

- Device Independent
- Generic Services
- C and FORTRAN Callable

#### **Lower Layer**

- Device Dependent
- Specific Services
- Data Structure Management
- Image I/O Support



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#### A Solution

- · Simple to Use
- Generic Applications Available for Performing Many Image Processing Tasks
- Easily Expandable to Meet Local Needs
- Callable by C and FORTRAN Applications
- Portable to Accommodate Different IAT's
- Modeling of Device-Specific and System-Specific Elements



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#### Structure of DMS

#### **Device Independent Layer**

CXD/CXO	FXD/FXO
C INTERFACE	FORTRAN INTERFACE

GENERIC SERVICES

#### **Device Dependent Layer**

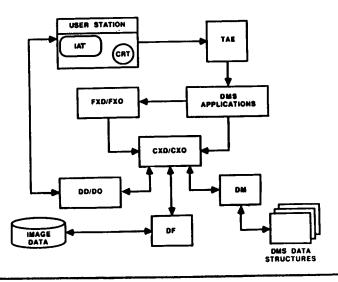
DD/DO	DM
DEVICE INTERFACE	DATA STRUCTURE MANAGEMENT

SPECIFIC SERVICES



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### **Structure of DMS**





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# **Application Functions**

- 32 Currently Available
- Developed at EROS Data Center
- Coming Attraction: Mensuration Package



## Display

Mainagement Subsystem

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## **Application Functions**

#### **Some Examples**

ALLOC - Allocate a Display Device
CURSOR - Turn the Cursor On or Off

TODSP - Transfer a Disk Image File to Display Memory
SAVIMG - Create an Entry for the Viewed Image in the

ConfigurationTable

FLICKR - Flicker Several Images on the Display

HISTO - Draw a Histogram of an Image

PIVOT - Pivot an Image

SHOIMG - View an Image in Display Memory

ZOOPAN - Expand or Pan a Portion of the Viewed Image Using a Pointing Device



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## **DMS User Support**

- · Beta Test Sites With IIS
- Documentation
- GSFC User Support Office Phone (301) 286-6034
- Report Problems to USO
- User Network
- Request DMS thru USO
- · Development is Ongoing



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# **Details About the System**

- Operates Under VMS and UNIX
- Uses 36,000 Disk Blocks
- Supports 3 Display Devices
  - IIS
  - RASTERTEK
  - DEANZA



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## **Future Directions**

- Generic Image I/O
- Multiple Device Handling
- Broader Graphics Support
- Single-User DMS



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## **Summary**

### Why Does a User Want DMS?

- · Ease of Use
- Stability
- Many Application Functions Available



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# **Summary**

## Why Does an Application Programmer Want DMS?

- Ease of Application Development
- Flexibility
- Interfaces With C and FORTRAN



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# **Summary**

Why Does a System Developer Want DMS?

- Ease of Expansion
- Models System-Dependent Elements
- System Support Available
- Longevity/Durability